



Sebastian Middle School

Build Your Mind, Explore Your World, Create Your Future

Vision

At Sebastian Middle School all students will achieve personal success in their learning and become responsible and productive citizens.

Mission

In order to prepare our students to live in and contribute to a changing world, Sebastian will provide a balanced, varied school curriculum designed to meet the academic, cultural and social needs of individuals from the diverse backgrounds of our community.

Quick Facts

- Current student population approximately 700
- Feeder elementary schools: R.B. Hunt, Ketterlinus, Crookshank, and Palencia
- Opened in 1991
- WEB (Where Everyone Belongs) Program pairs new 6th graders with 8th grade mentors

Academic Programs

- Advanced courses in Language Arts, Science, Social Studies and Math at all grade levels
- High school credit courses include: Algebra I, Geometry, Physical Science, Biology and Spanish I
- ESE and Gifted Education opportunities offered at all grade levels

Electives

- STEAM (Science, Technology, Engineering, Art, Mathematics)
- Information Communication Technology (ICT)
- Music – Guitar, Band, and String Orchestra (levels I, II, and III offered in each)
- Art – 2D and 3D visual art
- Spanish – Exploratory Spanish, Beginning/Intermediate Spanish and Spanish I (H.S. credit course)
- AVID (Advancement Via Individual Determination)

Sports and Extracurriculars

- Eagle Athletics includes Cross Country, Track, Volleyball, Basketball, Cheerleading, and Dance Team coached by SMS teachers and staff; Football, Soccer, and Baseball/Softball are organized and coached by the St. Johns Middle School Athletic Association
- After-school Clubs include Art, Builders Club (community service), National Jr. Honor Society, SWAT, Lego League Robotics, Yearbook, Bridge, Gaming and Coding, among others

The Future of SMS: STEAM Education

STEAM education is a transformative approach to learning that guides students through an exciting world of curiosity, problem solving, and creativity. The core subjects of science and math are connected to language arts and social studies through interdisciplinary activities and units infused with the arts and technology. Students engage in inquiry activities and make real-world connections as they produce both digital and project based artifacts. These projects often incorporate the engineering design process and multiple technological tools. Students take on leadership roles in the STEAM environment and develop a deeper understanding of the conceptual connections within their subjects.

Questions? Please contact Susan Connor, Parent Liaison, at susan.connor@stjohns.k12.fl.us and she will help point you in the right direction!